

# Gamaliel Burgos

## Front End Developer | Software Engineer

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### SUMMARY

Proficient Front End Developer with extensive experience in HTML5, CSS3, JavaScript, and responsive web design. Adept at creating visually appealing and user-friendly websites that function seamlessly across all browsers and devices. Proficient in cross-browser compatibility, performance optimization, and utilizing CSS frameworks like Bootstrap. Strong background in version control (Git), UI/UX design feasibility, and multi-tasking in dynamic environments. Committed to continuous learning and staying current with the latest industry trends and technologies.

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### TECHNICAL SKILLS

Front End Development: React | JavaScript | Vue | CSS | Git | GitHub | SCSS | Angular | Redux | JQuery | TypeScript | Figma | Sketch | UX | UI | AJAX | HTML | Bootstrap

Back End Development: Java | Express.js | Django | REST API | Spring Boot | Python | SQL | PostgreSQL | PHP | NoSQL

Programming: Python | Java | PHP | Node.js | C# | Microsoft .Net | .Net Core | TypeScript

DevOps: AWS | Git | GitLab | Sonar | Windows IIS | SEO | SEM | Reputation Management | MS Office | Outlook | CRM systems

Interpersonal Skills: Time Management | Attention to Detail | Communication | Team Collaboration | Problem-Solving

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### PROFESSIONAL EXPERIENCE

#### Wordpress Developer

Orange County, California

Soul Grindz LLC

October 2023 - Current

- *Customize and modify existing WordPress themes and templates to meet client requirements.*
- *Develop and customize WordPress plugins to add new functionality to the website.*
- *Ensure that themes are responsive and mobile-friendly for a greater experience for our clients.*
- *Debug and maintain existing plugins to keep the website up to date.*
- *Manage and organize website content, including posts, pages, and media files.*

#### Software Engineer Immersive Fellow

Remote

General Assembly

August 2023 - March 2024

- *Develop web applications using HTML, CSS, JavaScript, and React to create professional-looking projects.*
- *Contribute ideas to assist in the development of web applications, ensuring timely project completion.*
- *Initiate workspaces within the cohort to enhance team communication and idea sharing.*
- *Contribute to debugging applications and ensuring they can handle various edge cases.*
- *Learn from superiors to strengthen development skills and expertise.*

#### Software Engineer & Team Lead

Reston, Virginia

Revature

September 2021 - July 2022

- *Develop Web Applications with Java, CSS, Javascript, and Angular, resulting in professional projects.*
  - *Utilize Spring Boot for our full stack application to create a REST API for our E-Commerce bookstore.*
  - *Lead SCRUM meetings for our team to provide a productive environment where the team gains vision of their daily tasks.*
  - *Initiate conversations to collaborate with my team in order to become efficient with the development process.*
  - *Design components of web applications to ensure that the applications have an accessible UI that is visually appealing.*
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## SOFTWARE DEVELOPMENT PROJECTS

### Devjobs

[Live](#) | [Github](#)

*Designed and developed a Full Stack Application that allows users to look for jobs in the Web Development industry using **React, SCSS, AJAX, and MongoDB**.*

*Led daily **SCRUM** meetings to ensure that our team met the deliverable requirements within a week.*

*Created An **API** using the **MongoDB** and **Express** framework to enable reliable access, storage, and manipulation of the subscription data.*

*Technologies used: **React, SCSS, Fetch, AJAX, UML, MongoDB***

### Coffee Roasters

[Live](#) | [Github](#)

*Designed and developed a Full Stack Application that let's users subscribe to a monthly coffee delivery service.*

*Led daily **SCRUM** meetings to ensure that our team met the deliverable requirements within a week.*

*Created An **API** using the **SpringBoot** framework to enable reliable access, storage, and manipulation of the subscription data.*

*Technologies used: **Angular, SpringBoot, Java, Selenium, AJAX, SQL, PostgreSQL, JUnit, JSON***

### Memory Game

[Live](#) | [Github](#)

*Developed a multiplayer frontend matching tile game designed for players to use the least amount of moves possible with options to use a 6x6 or 4x4 grid.*

*Collaborated with a designer and assisted in the design process to create a pixel perfect design using sketch files.*

*Utilized **SCSS** to ensure that the responsive application fits various device screen sizes.*

*Technologies used: **JavaScript, HTML, CSS and SCSS**.*

### Mug Life

[Live](#) | [Github](#)

*Developed an e-commerce store using **React, SCSS, AJAX, and MongoDB**.*

*Led daily **SCRUM** meetings to ensure that our team met the deliverable requirements as the scrum leader.*

*Utilized **SCSS** to ensure that the application was responsive in design.*

*Created **UML** diagrams for the team to follow to ensure that clear direction was given amongst the team.*

*Technologies used: **React, SCSS, Fetch, AJAX, UML, MongoDB***

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## EDUCATION

### General Assembly

Remote

Software Engineering Immersive

- Full-stack software engineering immersive student in an intensive, 24-week, 450+ hour program focused on product development fundamentals, object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies. Developed a portfolio of individual and group projects.

### Norco College

Norco, California

A. A . Humanities

- Dean's Honor List: Fall 2017, Fall 2016, Spring 2016, Fall 2015